

Metal Gear Nes Guide

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Metal Gear Nes Guide

Metal Gear began development as a straightforward shoot-'em-up, cashing in on the popularity of Capcom's arcade game Commando, but the programmers were having too much trouble creating a similar game on the MSX2 since the hardware couldn't handle too many enemy soldiers and bullets on-screen at the same time.

Metal Gear FAQs, Walkthroughs, and Guides for NES - GameFAQs

Read on to see how to beat the whole, entire game of Metal Gear from start to finish. Since there aren't distinct levels in this game, I have broken the guide into six parts for slightly easier reading. PART 1: JUNGLE BOOGIE Metal Gear begins with a brief cut-scene showing you, and three of your buddies, parachuting into the jungle.

Metal Gear - Guide and Walkthrough - NES - By glass_soul ...

Description Outer Heaven leader CaTaffy has activated the ultimate super weapon: Metal Gear! Responding to the crisis, covert unit "Fox Hound" is called into action, and that's where you come into...

Metal Gear for NES - GameFAQs

The NES version of Metal Gear was the basis of two computer ports that were released in 1990 for MS-DOS and the Commodore 64 in North America and Europe. The PC MS-DOS conversion was programmed by Charles Ernst, while the Commodore 64 conversion was handled by Unlimited Software Inc.

Metal Gear (NES) — StrategyWiki, the video game ...

This guide deals with both the MSX, NES and the improved version found in Metal Gear Solid 3: Subsistence. and NES versions. All numbers marked with an N means that you'll fight that boss in the...

Metal Gear - Boss Guide - NES - By teflon - GameFAQs

Metal Gear Wiki Guide. NES Cheats. Top Contributors: Oscar Chavez, Pablovera, ... This page contains a list of cheats, codes, Easter eggs, tips, and other secrets for Metal Gear for NES.

NES Cheats - Metal Gear Wiki Guide - IGN

Here is a list of FAQ/Walkthroughs that are posted at GameFAQs: Commodore 64: Metal Gear Game Boy Color: Metal Gear: Ghost Babel MSX: Metal Gear Metal Gear 2: Solid Snake NES: Metal Gear Here is a list of FAQ/Walkthroughs that I'm currently working on and hope to get posted at GameFAQs upon their completion: NES: Metal Gear II: Snake's Revenge FIN

Metal Gear - Guide and Walkthrough - NES - By Bagmand07 ...

Metal Gear for the Nintendo Entertainment System (Family Computer in Japan) is an altered port of the original MSX2 game. It was first released in Japan on December 22, 1987 (only five months after the MSX2 version), followed by a North American release in June 1988 and in PAL territories (Europe and Australia) sometime in 1989.

Metal Gear (NES) | Metal Gear Wiki | Fandom

Metal Gear – Guides and FAQs MSX . BlackBerry Commodore 64 Mobile NES PC. Log In to add custom notes to this or any other game. Notify me about new: Guides. Cheats. Reviews. Questions. Add this game to my: ... You can write and submit your own guide for this game using either our full-featured online editor or our basic text editor.

Metal Gear FAQs, Walkthroughs, and Guides for MSX - GameFAQs

Metal Gear Walkthrough. IGN's walkthrough of the original Metal Gear for the MSX home computer! Previously only released in Japan, it was first released in the west with the release of Metal Gear ...

Walkthrough - Metal Gear Wiki Guide - IGN

Metal Gear Map Select. Home | Labeled Maps | Sprites. Order Poster of All Areas. Level: Area: Image Size : Image Type : Jungle - Starting Area. 56 KB 714 x 1536. PNG. Building 1. 193 KB 3172 x 2438: PNG. Building 2. 124 KB 1892 x 2782: PNG. Buildings 3 and 4. 212 KB 2626 x 3000: PNG. Help support the creation of more maps for Nintendo (NES ...

Metal Gear - Map Selection - Nintendo NES

From StrategyWiki, the video game walkthrough and strategy guide wiki < Metal Gear (NES) Jump to navigation Jump to search. Metal Gear (NES) | Table of Contents | Walkthrough Contents. 1 Buildings 1, 2, and 4. 1.1 Building 4 to Building 1; 1.2 Building 1 to Building 2; 2 Buildings 2, 3, and 5. 2.1 Building 3; 2.2 Building ...

Metal Gear (NES)/Outdoors between buildings — StrategyWiki ...

The five bits represent, from MSB to LSB (Most Significant Bit to Least Significant Bit), the Steam Roller, the Tank, the Shotgunner, the Twin Snipers, and the Machinegun Kid. The value of the third character is also a 5-bit binary value; each of the 5 bits representing a weapon.

Metal Gear Cheats, codes, hints, tips, tricks (Nintendo ...

RC Missile. A remote controlled missile that travels at ground level. Solid Snake uses it to disable control panels that are connected to electrified floors. It can be used in the battles with Machinegun Kid and Fire Trooper so that Snake can attack from a safe location.. Mine. Main article

Metal Gear weapons and equipment | Metal Gear Wiki | Fandom

I just played through Metal Gear (NES) again for the first time in ~23 years. A good game. What I don't understand though, is that it seems as though we HAVE to go through the mazes in the game in order to complete it and I can't remember finding any information ingame on how to get through them.

How to find path for the mazes in Metal Gear (NES)? - Arqade

Metal Gear Walkthrough. After exploring the second floor of Building 1, Snake learns that Gray Fox is being held in a secret cell and that the only way to get to it is to be captured on purpose.

Walkthrough Part 2 - Captured - Metal Gear Wiki Guide - IGN

The classic MSX game that started it all, this is the original version of Hideo Kojima's stealth-action Metal Gear game. Franchises : Metal Gear Genres : Action, Adventure

Walkthrough Part 1 - Operation Intrude N313 - Metal Gear ...

This CGR Undertow video game review features video game play footage and commentary for Metal Gear on the NES. ... Sega CD BUYING GUIDE & Review - The Games Rock! - Duration: 24:20.

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